**User defined objects**

User defined objects are objects defined / created by the programmer.

**Examples:** Car, House, Student, College, Employee, Company, Point, Rectangle, Button etc.

**There are 3 ways in which we can create objects:**

1. Using built in [Object constructor](Object%20constructor.docx)
2. Using object literal notation [which is the short hand notation of the Object constructor]
3. Using constructor function

**Note:**

Object constructor and Object literal notations are convenient to create a single object while constructor function is convenient to create multiple objects.